

La cybersecurity per i progetti open source hardware

Definition of the Trusted Life Cycle (TLC) in the ORSHIN project

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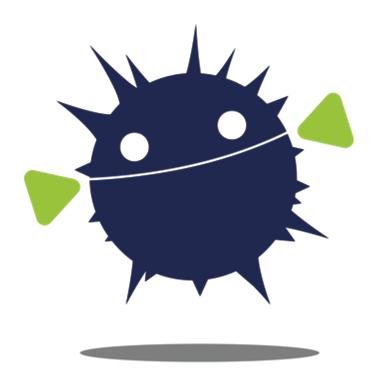


Outline

- The ORSHIN project
- Definition of open source HW
- Definition of the Trusted Life Cycle



The ORSHIN project











ORSHIN

 Open-source ReSilient Hardware and software for Internet of thiNgs

























ORSHIN goal

Define a methodology to develop secure and privacy-preserving
(I)IoT devices taking advantage of open-source hardware (and

software)

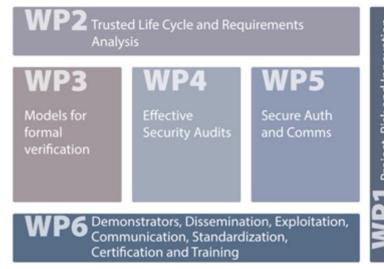




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Technical WPs

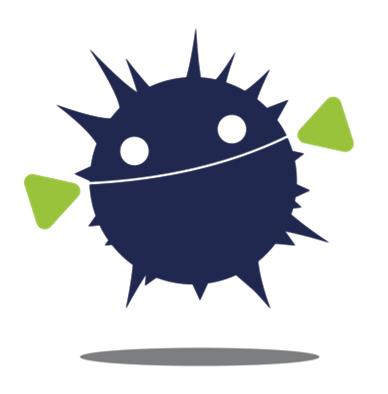
- WP2 Trusted Life Cycle and Requirements Analysis
 - O Definition of our innovative design methodology trusted life cycle for the development of secure embedded, connected devices that integrate ORSHIN components.
- WP3 Models for formal verification
 - New models are proposed to support and improve the formal verification of practically relevant security properties.
- WP4 Effective Security Audits
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- WP5 Security Auth and Comms
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Definition of open source HW









Introduction

- There are nuances to the concept of "open source"
- Categorization is not always immediate
- Examples
 - Open source product using a closed-design microcontroller
 - Open source HDL distributed with proprietary toolchain
- Existing definitions/guidelines from OSHWA
 - Good starting point, but too generic
 - https://www.oshwa.org/definition/
- o Is it possible to agree on a general definition, but with fine detail?



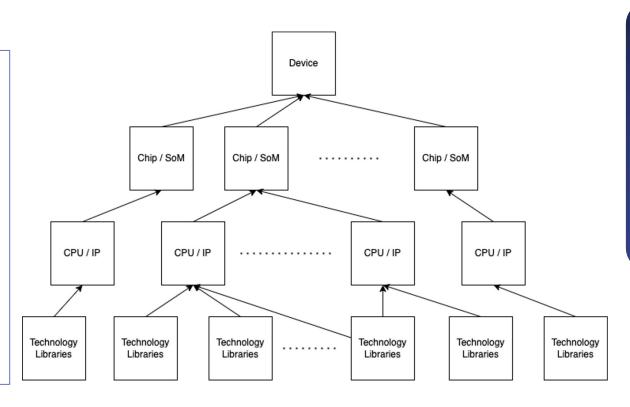


Definition of open source hardware

- o Is it possible to agree on a general definition, but with fine detail?
 - Tentative answer: YES

The idea

- Clarify the different components of open source hardware
- Assign level of "open-sourceness" separately for each component
- Compute overall vector / score







Four views

EXAMPLE

Device

Crypto wallet

Chip / SoM

Secure element

CPU / IP

RISC-V / AES HW

Technology libraries

SKY130



Properties

Ten properties, grouped in three sets

Source code and design files	
Licenses	COMPONENT
Design tools	
Toolchain	
Software ecosystem	FCOCVCTENA
Firmware	ECOSYSTEM
Processes	
Replicability	
Documentation	INIEDACTDUCTUDE
Example code	INFRASTRUCTURE



Scoring of the "OpenSourceness"

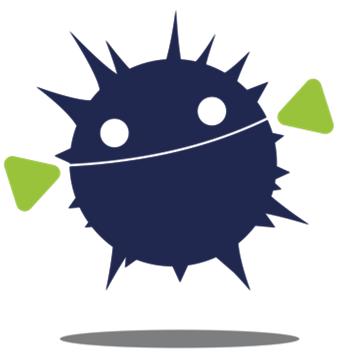
- To score how much an hardware is open:
 - Set the hardware into a view
 - Compute of the vector of scores: for each property that can be considered for that view, give for that a score, from 0 to 3
 - The **overall score** is computed through a formula, starting from the vector of scores

level	description
0	completely closed
1	more closed than open
2	more open than closed
3	completely open





Definition of open source HW: Raspberry Pi4 VS USB Armory

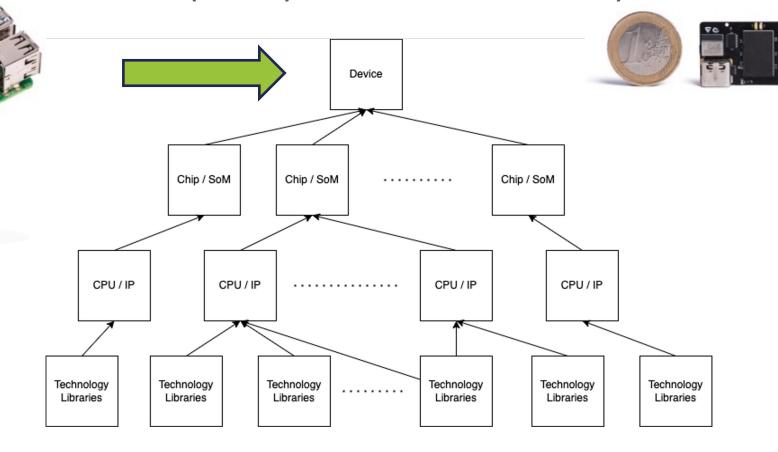








Raspberry Pi4 vs USB Armory







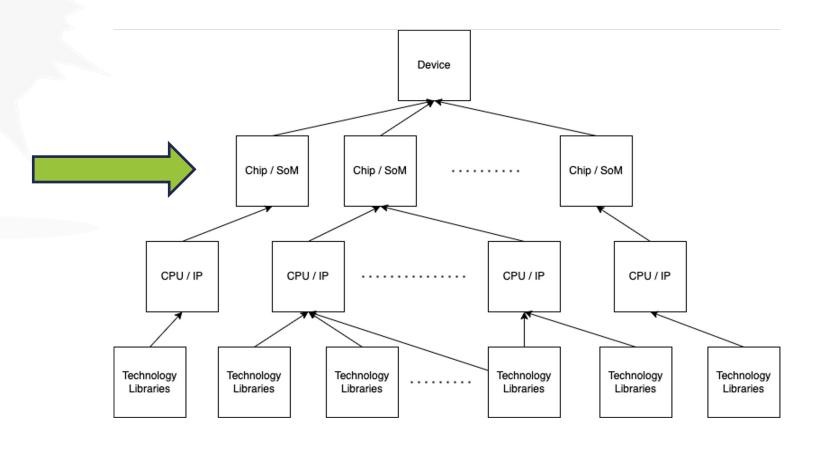
Raspberry Pi4 VS USB Armory Scores

RASPEBERRY Pi4	Properties		Sc	ore		Final score
COMPONENT	Source code and design files	2	•	2		
	Licenses	2	~			
ECOSYSTEM	Design tools	3	•	3	2,4166666667 2	
	Toolchain	3	•			
	Software ecosystem	3	~			2
	Firmware	3	•			
INFRASTRUCTURE	Processes	1	•	2,25		5 1
	Replicability	2	~			
	Documentation	3	•			
	Example code	3	•			

USB Armory	Properties		5	Sc	ore		Final score
COMPONENT	Source code and design files	ii ii	3 •)	3		
	Licenses		} ▼)		3	3
ECOSYSTEM	Design tools	**	} ▼		3		
	Toolchain	**	} ▼)			
	Software ecosystem	· ·	3 •				
	Firmware	3	} •				
INFRASTRUCTURE	Processes	3	} •		3		
	Replicability	***	} ▼				
	Documentation	**	} ▼				
	Example code	3	} ▼				



Subcomponent: BCM2711 VS IMX6





BCM2711 VS IMX6 Scores

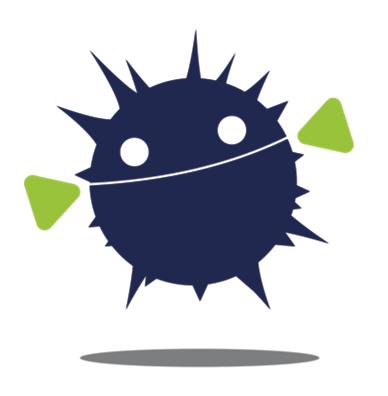
BROADCOM BCM2711	Properties		S	core		Final score
COMPONENT	Source code and design files	0	•	0		
	Licenses	0	•		0,25	0
ECOSYSTEM	Design tools	0	•	0		
	Toolchain	0	•			
	Software ecosystem	0	•			
	Firmware	0	•			
INFRASTRUCTURE	Processes	0	•	0,75		
	Replicability	0	•			
	Documentation	3	•			
	Example code	0	•			

IMX6	Properties		Sc	ore		Final score	
COMPONENT	Source code and design files	2	•	1			
	Licenses	0	•				
	Design tools	2	•	2,25	1,583333333 2		
ECOSYSTEM	Toolchain	3	•			7	
	Software ecosystem	2	•			2	
	Firmware	2	•				
	Processes	1	•	1,5			
INFRASTRUCT	Replicability	1	•				
	Documentation	1	~				
	Example code	3	•				





Definition of the Trusted Life Cycle





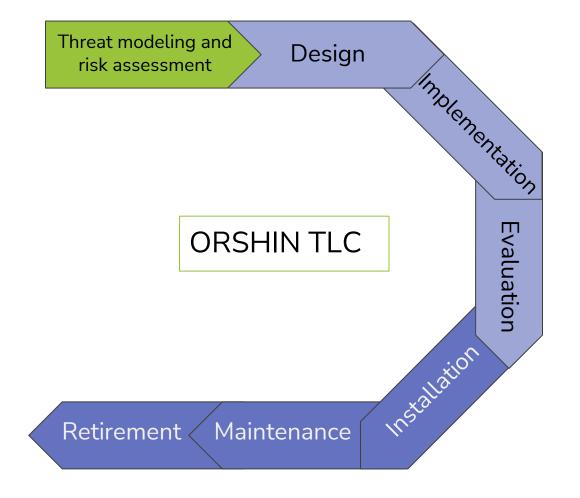


TLC definition

- TLC = Trusted Life Cycle of a device
- It is a methodology for the development of secure embedded devices that integrate OSH components



TLC Phases







TLC definition: steps

- We started from existing process requirements, from some wellknown cybersecurity standards
- We adapted these pre-existing requirements to the ORSHIN context
- Starting from those, we are drafting requirements that are specific to hardware design and open source





Example of requirements

New requirements

Selection of third-party components in Open Source (Process category)

To make it easier for others to replicated and modify the hardware, when possible it is better to prefer the use of free and open-source third-party components, as opposed to proprietary technology.

Apply hierarchical and modular design approach in Hardware design (Technology category)

Apply a hierarchical modular approach to design, by recursively divide systems into modules, reuse regular modules when possible, define well-formed interfaces between modules and sub-systems.







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Current focus of Security Pattern

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Conclusion

- **ORSHIN**: European project
 - Goal: define a methodology to develop secure and privacypreserving (I)IoT devices taking advantage of open-source hardware (and software)
- Definition of open source HW and Trusted Life Cycle
- Next steps:
 - Research in the field of the trade off between side channel protections and formal methods
 - Secure and efficient chip 2 chip communications



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